

Fig.1.

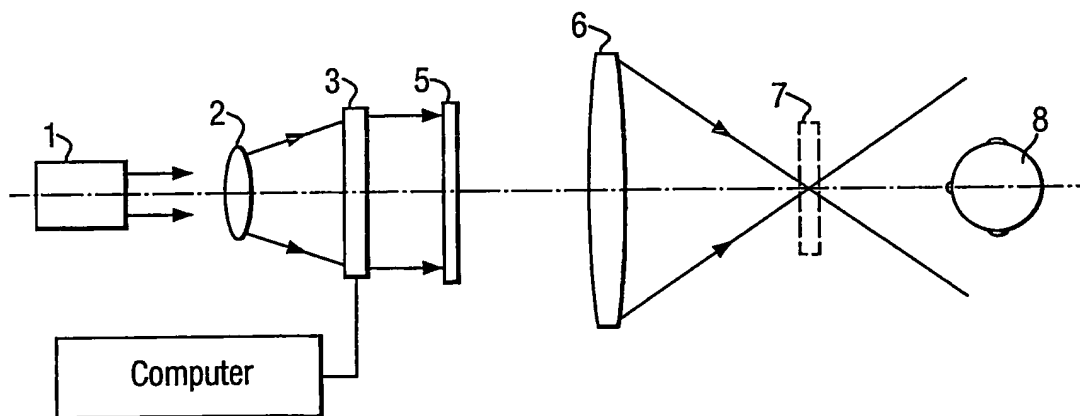


Fig.2.

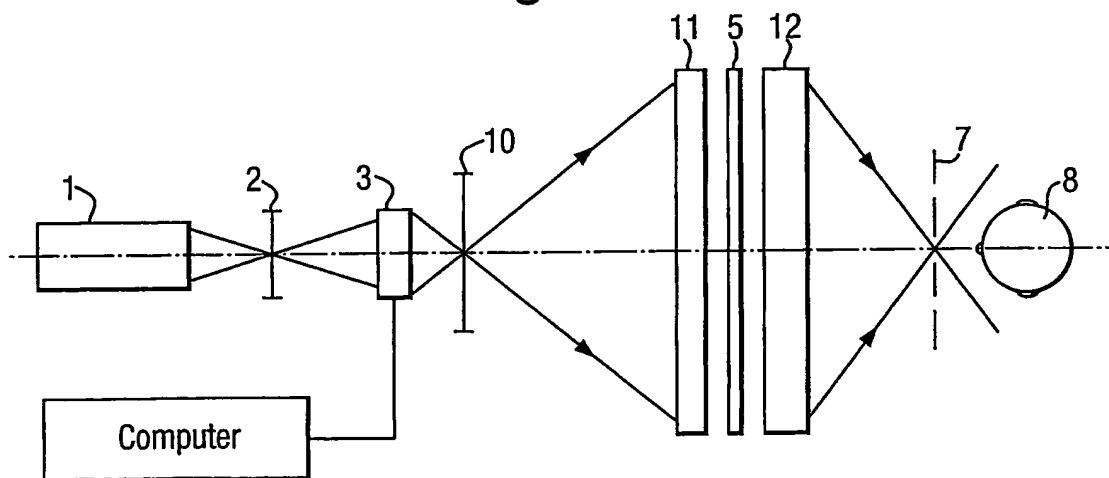


Fig.3.

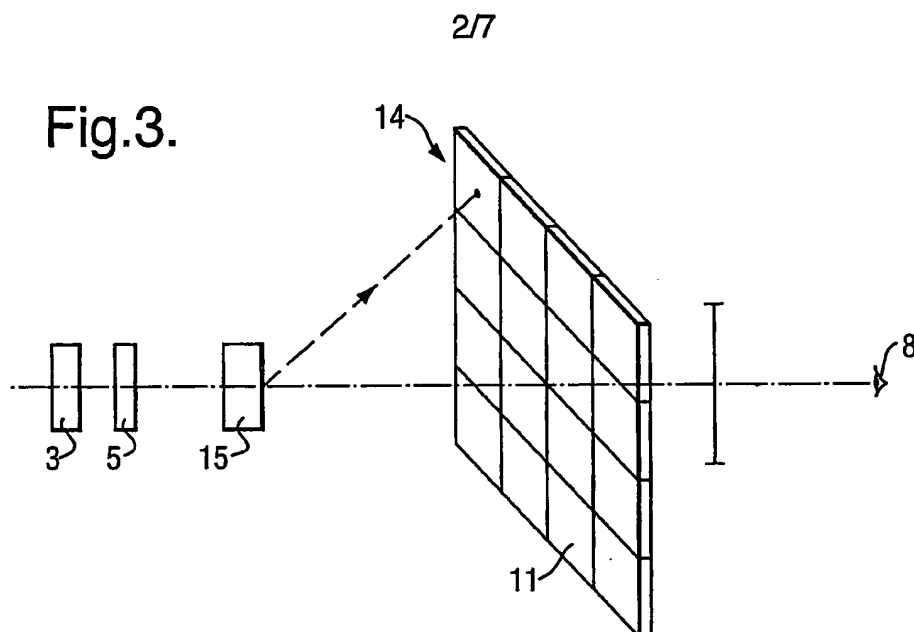


Fig.4.

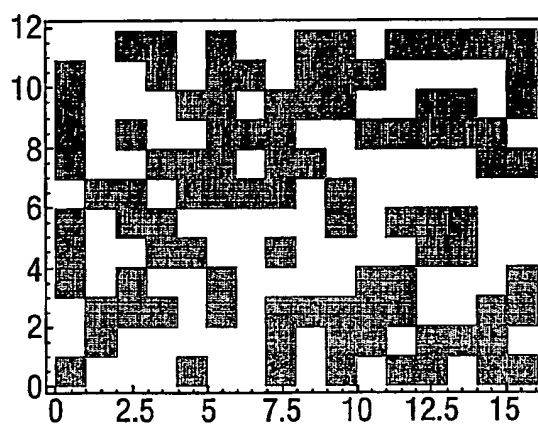


Fig.5.

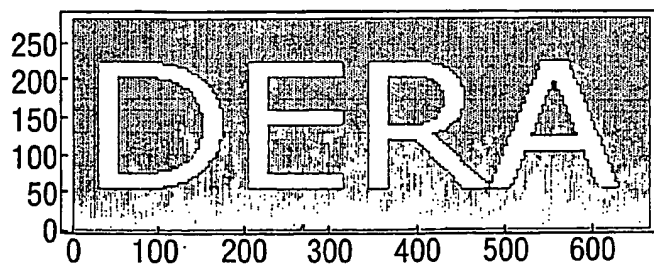


Fig.6.

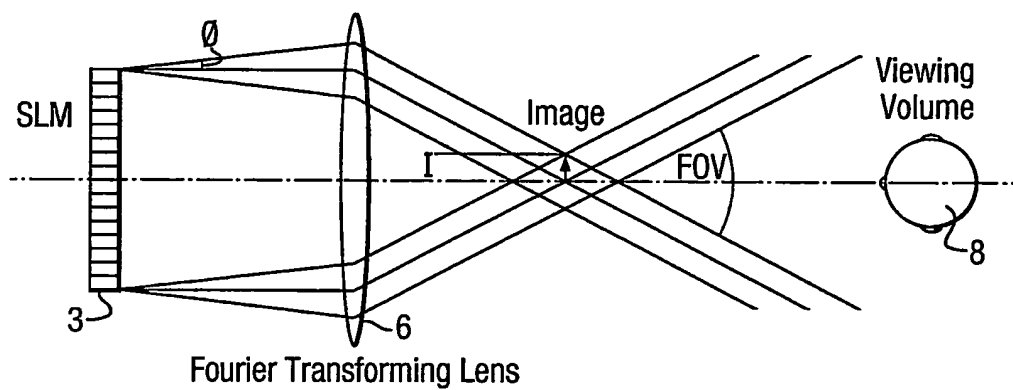


Fig.7.

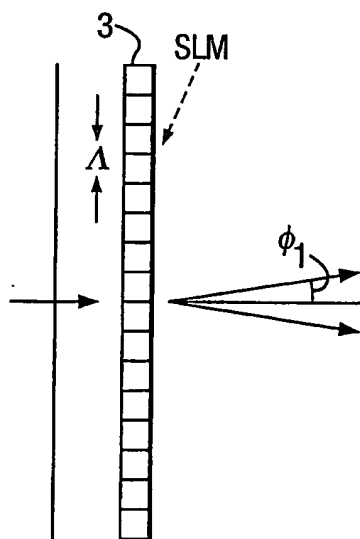
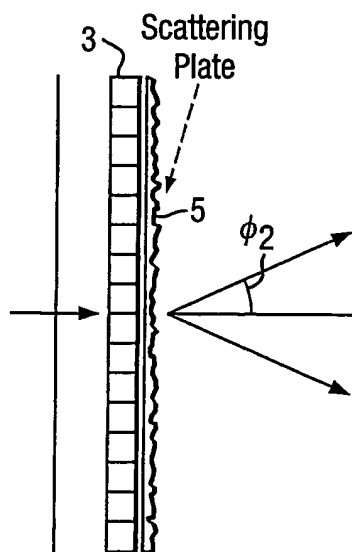


Fig.8.



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Fig.9.

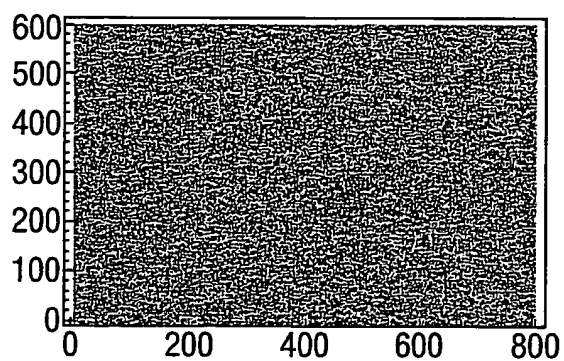
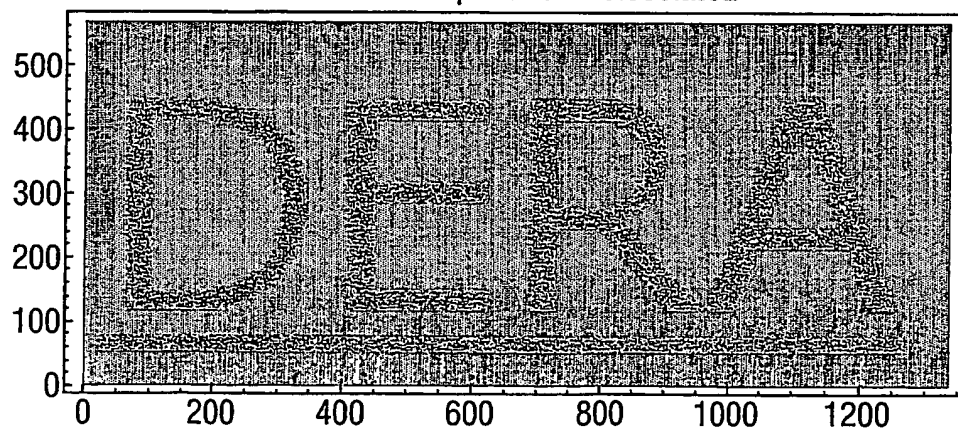


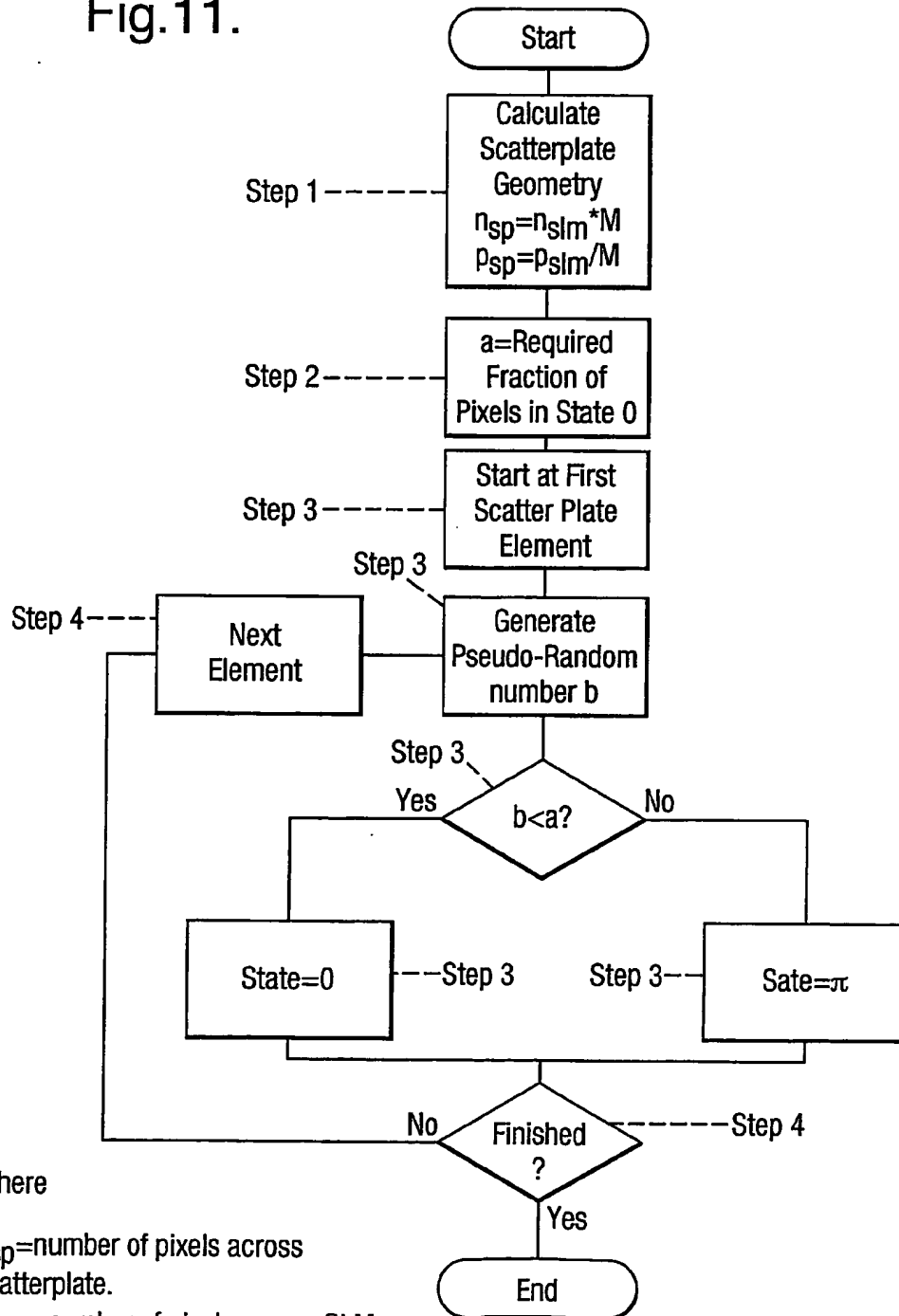
Fig.10.

Best output error = 0.0592202



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Fig.11.



Where

n_{sp} =number of pixels across scatterplate.

n_{slm} =number of pixels across SLM.

p_{sp} =pixel pitch of scatterplate.

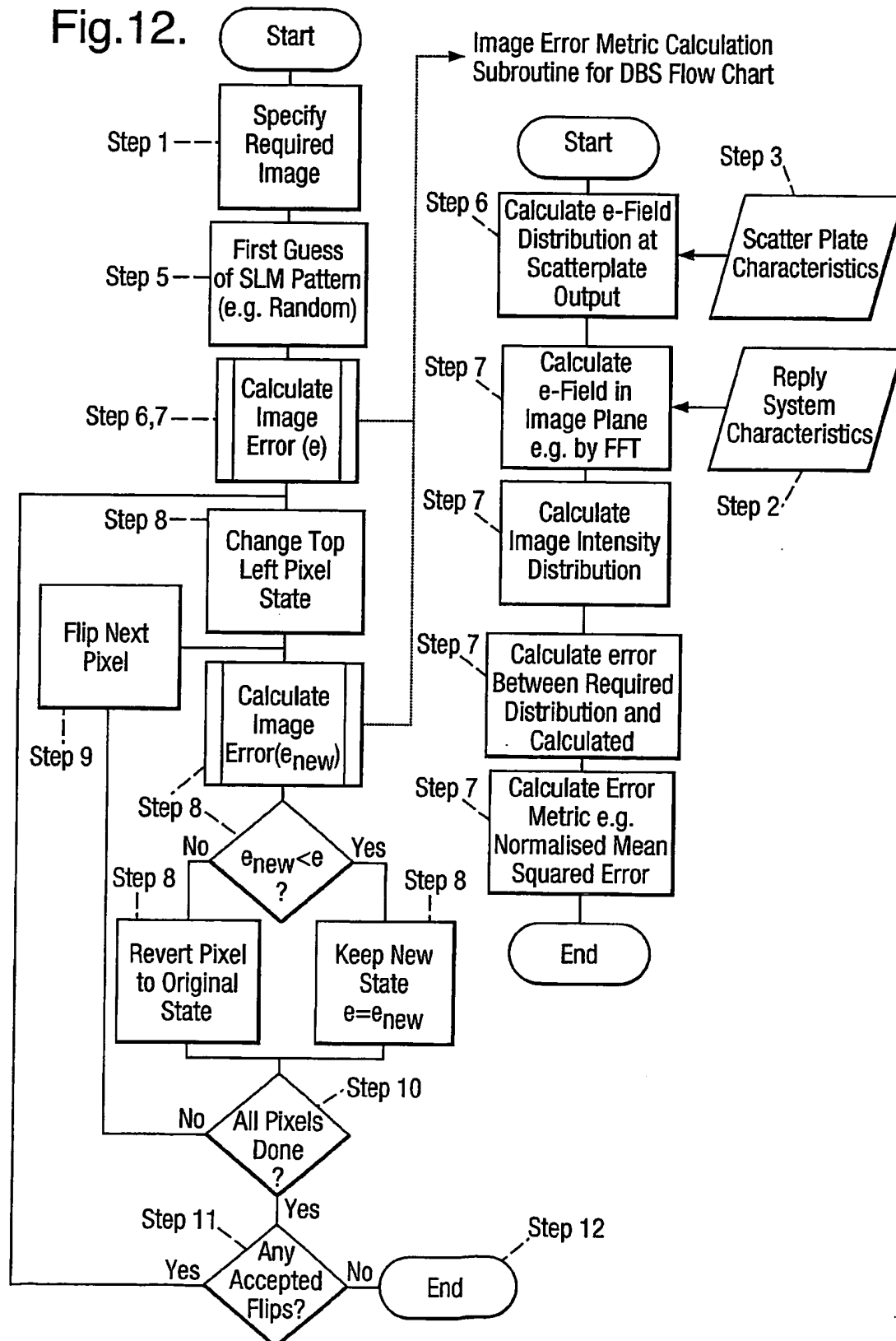
p_{slm} =pixel pitch of SLM.

M =required ratio of pixel spatial frequencies.

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Fig.12.



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Fig.13.

